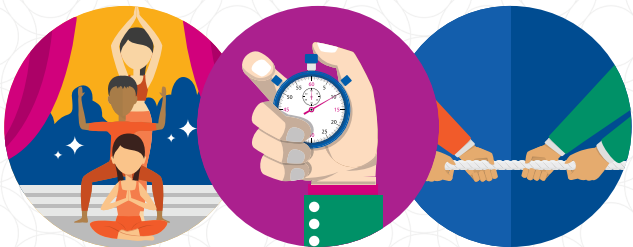# Instructions

Participants break into groups of 5 and play 'Elements of dance'.

Introduce each element first: space, time and dynamics.

You will be dealt 7 cards to begin and the aim is to be the first person with no cards left.

Rules

- To place your card down on the pile, it must match the element with the one it is going on top of.
- If you get it wrong, you must draw four cards.
- If you can't put any cards down, you must draw a card.
- Before playing your card, you must describe what it means to the group and give a physical/performance example.