

THOMAS REDDALL HIGH SCHOOL PDHPE UNIT PLAN

Unit Title: Soccer 1	Unit Length: 7 x 50 minute practical lessons	Year: 8 – Term 3
Syllabus Outcomes		Skills that enhance learning in PDHPE
<p>4.4 demonstrates and refines movement skills in a range of contexts and environments.</p> <p>4.5 combines the features and elements of movement composition to perform in a range of contexts and environments</p>	<p>4.13 demonstrates cooperation and support of others in social, recreational and other group contexts (<i>Interacting</i>)</p> <p>4.14 engages successfully in a wide range of movement situations that displays an understanding of how and why people move (<i>Moving</i>)</p>	
Evidence of Learning (What students will know, understand, be able to do)		
<p>By the end of this unit, students will be able to:</p> <ul style="list-style-type: none"> • practise and refine fundamental and specialised movement skills in predictable and dynamic learning environments • participate in a variety of movement activities to demonstrate and enhance body control, body awareness, object manipulation, anticipation and • participate in movement activities that demonstrate and reinforce the transfer of skills across different movement contexts • participate safely in movement activities • demonstrate movement skills through a range of experiences 		
Physical Literacy Continuum Focus: Tactical Movement (TM) & Personal and Social Attributes (PSA) Cluster 4, 5 & 6 Markers (End of Year 6 through to End of 10)		
<p>TACTICAL MOVEMENT TM</p> <p>Includes understanding of physical activity contexts, rules and tactics. This understanding is used to plan for tactical movement and demonstration of critical and creative thinking through movement.</p>	<p>Thinking in action (A)</p> <p>Knowledge of physical activity contexts (B)</p>	<p>TM a5.1 Applies multiple tactics appropriately to achieve success within a range of physical activities</p> <p>TM a5.2 Transfers tactics across physical activities</p> <p>TM b5.1 Compares tactics and how they can be used across multiple physical activities</p> <p>TM b5.2 Creates a plan to succeed in physical activity which takes account of the abilities of self and others</p>

<p>PERSONAL AND SOCIAL ATTRIBUTES Includes safety, cooperation, communication and conflict resolution within physical activity settings with a focus on inclusion of others and respectful participation in physical activity and other contexts.</p> <p>PSA)</p>	<p>Safety (A)</p> <p>Conflict resolution (B)</p> <p>Inclusion (C)</p> <p>Cooperation and communication (D)</p>	<p>PSA a5.1 Assesses and adjusts the physical environment to ensure safety in physical activity for self and others</p> <p>PSA b5.1 Resolves personal conflict in a sensitive manner using appropriate strategies</p> <p>PSA b5.2 Reflects on conflict situations to devise plans to reduce conflict in the future</p> <p>PSA c5.1 Selects and role models strategies that promote inclusion in physical activity</p> <p>PSA c5.2 Demonstrates actions that support the rights and feelings of others</p> <p>PSA d5.1 Interacts confidently with others in physical activities</p> <p>PSA d5.2 Makes individual compromises based on the strengths of self and others to work effectively as a group</p> <p>PSA d5.3 Supports and encourages the enjoyable involvement of others</p> <p>PSA d5.4 Responds positively to the needs of others</p>
<p>Cross-curriculum content</p>	<p>Resources</p> <ul style="list-style-type: none"> • BOS NSW (2003). <i>Personal Development, Health & Physical Education – Years 7-10 Syllabus</i>. Sydney: Author. • PDHPE Zone – Stage 4: Movement Skills • Luxbacher, J.A. (1996). <i>Soccer – Steps to Success (2nd Ed.)</i>. Clapham, South Australia: Human Kinetics. • Kleinman, I (2009). <i>Complete Physical Education Plans for Grades 5 to 12</i>. Champaign, IL: Human Kinetics. 	

Learn About's	Learn To's	Teaching & Learning Strategies	Registration				
			8A	8B	8C	8D	8E
<ul style="list-style-type: none"> • Types of movement skills - fundamental - specialised - locomotor and non-locomotor - manipulative 	<ul style="list-style-type: none"> • practise and refine fundamental and specialised movement skills in predictable and dynamic learning environments 	<ul style="list-style-type: none"> • 'Pingers' of the Wall (L1) PSA a 5.1 PSA d 5.1 					
		<ul style="list-style-type: none"> • 'Rapid Fire' Partner Pass (L1) PSA d 5.1 TM a 5.2 					
		<ul style="list-style-type: none"> • Long Distance Pass (L1) PSA d 5.1 TM b 5.1 TM a 5.2 					
		<ul style="list-style-type: none"> • Pass & Support (L1) PSA d 5.1 TM b 5.1 					
		<ul style="list-style-type: none"> • Over & Under (L2) PSA d 5.3 PSA d 5.1 					
		<ul style="list-style-type: none"> • Passing to Moving Targets (L2) TM a 5.1 TM a 5.2 PSA d 5.1 					
		<ul style="list-style-type: none"> • Slalom Dribble (L3) PSA d 5.3 					
		<ul style="list-style-type: none"> • Speed Dribble Relay (L3) PSA d 5.1 					
		<ul style="list-style-type: none"> • Jump and Head a Stationary Ball (L5) PSA d 5.1 					
		<ul style="list-style-type: none"> • Jumper Header to Partner (L5) PSA d 5.1 					
<ul style="list-style-type: none"> • Aspects of movement skill development - body control and awareness - object manipulation and control - anticipation and timing - technique 	<ul style="list-style-type: none"> • participate in a variety of movement activities to demonstrate and enhance body control, body awareness, object manipulation, anticipation and timing 	<ul style="list-style-type: none"> • 'Pingers' of the Wall (L1) PSA a 5.1 PSA d 5.1 					
		<ul style="list-style-type: none"> • 'Rapid Fire' Partner Pass (L1) PSA d 5.1 TM a 5.2 					
		<ul style="list-style-type: none"> • Long Distance Pass (L1) PSA d 5.1 TM b 5.1 TM a 5.2 					
		<ul style="list-style-type: none"> • Pass & Support (L1) PSA d 5.1 TM b 5.1 					
		<ul style="list-style-type: none"> • Over & Under (L2) PSA d 5.3 PSA d 5.1 					
		<ul style="list-style-type: none"> • Passing to Moving Targets (L2) TM a 5.1 TM a 5.2 PSA d 5.1 					
		<ul style="list-style-type: none"> • Soccer Dodge Ball (L2) PSA d 5.3, PSA d 5.1 					
		<ul style="list-style-type: none"> • Slalom Dribble (L3) PSA d 5.3 					
		<ul style="list-style-type: none"> • Speed Dribble Relay (L3) PSA d 5.1 					
		<ul style="list-style-type: none"> • Line to Line (L3) PSA d 5.1 					
		<ul style="list-style-type: none"> • Individual Ball Possession Game (L3) TM a 5.1 TM b 5.1 					
		<ul style="list-style-type: none"> • Jump and Head a Stationary Ball (L5) PSA d 5.1 					

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		<ul style="list-style-type: none"> Moving Headers (L5) PSA a 5.1 PSA d 5.1 Shooting from Set Pieces (L6) PSA a 5.1 First Time Shooting Drill (L6) PSA d 5.3 Jumper Header to Partner (L5) PSA d 5.1 Heading to Score (L5) TM a 5.1 TM b 5.1 					
<ul style="list-style-type: none"> Influences on skill development and performance - applying skills across contexts - predictable and dynamic environments - importance of practice - safety 	<ul style="list-style-type: none"> participate in movement activities that demonstrate and reinforce the transfer of skills across different movement contexts 	<ul style="list-style-type: none"> Pass & Support (L1) PSA d 5.1 TM b 5.1 					
		<ul style="list-style-type: none"> Passing to Moving Targets (L2) TM a 5.1 TM a 5.2 PSA d 5.1 					
		<ul style="list-style-type: none"> Cone to Cone (L3) PSA d 5.1 TM a 5.1 					
		<ul style="list-style-type: none"> Two on Two to a Central Goal (L4) TM a 5.1 PSA d 5.1 					
		<ul style="list-style-type: none"> Jumper Header to Partner (L5) PSA d 5.1 					
		<ul style="list-style-type: none"> Heading Races – Front to Back (L5) PSA a 5.1 PSA d 5.1 					
		<ul style="list-style-type: none"> First Time Shooting Drill (L6) PSA d 5.3 					
		<ul style="list-style-type: none"> participate safely in movement activities 	<ul style="list-style-type: none"> All activities (L1-7) 				
<ul style="list-style-type: none"> Contexts for specialised movement skills - Games 	<ul style="list-style-type: none"> demonstrate movement skills through a range of experiences including: <ul style="list-style-type: none"> - games 	<ul style="list-style-type: none"> Over & Under (L2) PSA d 5.3 PSA d 5.1 					
		<ul style="list-style-type: none"> Soccer Dodge Ball (L2) PSA d 5.3, PSA d 5.1 					
		<ul style="list-style-type: none"> The Possession Game (L2) TM a 5.1, TM b 5.1 					
		<ul style="list-style-type: none"> Two on Two to a Central Goal (L4) TM a 5.1 PSA d 5.1 					
		<ul style="list-style-type: none"> Four Zone Game (L4) TM a 5.1 TM b 5.1 PSA d 5.1 					
		<ul style="list-style-type: none"> Goal Scoring Derby (L6) TM a 5.1, TM a 5.2, TM b 5.1 					
		<ul style="list-style-type: none"> Game of Soccer (L7) TM a 5.1, TM a 5.2, TM b 5.1 PSA a 5.1 PSA d 5.1 PSA d 5.3 					

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<ul style="list-style-type: none"> • Features of movement composition - purpose - responding to stimuli - improvising - planning - sequencing - performing 	<ul style="list-style-type: none"> • participate in a range of movement activities that demonstrate and enhance their ability to: <ul style="list-style-type: none"> - understand the influence of purpose when composing movement - respond creatively to stimuli, eg music, ideas, player movements - improvise movements to solve problems, eg defending or attacking strategies, expressing ideas 	• Soccer Dodge Ball (L2) PSA d 5.3, PSA d 5.1					
		• The Possession Game (L2) TM a 5.1, TM b 5.1					
		• Cone to Cone (L3) PSA d 5.1 TM a 5.1					
		• Line to Line (L3) PSA d 5.1					
		• Individual Ball Possession Game (L3) TM a 5.1 TM b 5.1					
		• Receive & Control Under Pressure (L4) TM a 5.1 TM a 5.2					
		• First Time Shooting Drill (L6) PSA d 5.3					
		• Game of Soccer (L7) TM a 5.1, TM a 5.2, TM b 5.1 PSA a 5.1 PSA d 5.1 PSA d 5.3					
	• provide and make use of constructive feedback to refine movement performances	• All activities (L1-7)					
	<ul style="list-style-type: none"> • The elements of composition - space - dynamics - rhythm & timing - relationships 	<ul style="list-style-type: none"> • explore relationships, eg with a partner/group/team member, opposition players, equipment and apparatus, the performance environment 	• Soccer Dodge Ball (L2) PSA d 5.3, PSA d 5.1				
• The Possession Game (L2) TM a 5.1, TM b 5.1							
• Two on Two to a Central Goal (L4) TM a 5.1 PSA d 5.1							
• Goal Scoring Derby (L6) TM a 5.1, TM a 5.2, TM b 5.1							
• Game of Soccer (L7)							
<ul style="list-style-type: none"> • use the elements of composition to create and perform: <ul style="list-style-type: none"> - defensive and offensive strategies in games 		• The Possession Game (L2) TM a 5.1, TM b 5.1					
		• Receive & Control Under Pressure (L4) TM a 5.1 TM a 5.2					
		• Four Zone Game (L4) TM a 5.1 TM b 5.1 PSA d 5.1					
		• Goal Scoring Derby (L6) TM a 5.1, TM a 5.2, TM b 5.1					
		• Game of Soccer (L7) TM a 5.1, TM a 5.2, TM b 5.1 PSA a 5.1 PSA d 5.1 PSA d 5.3					