

Fun Brain online games

Disclaimer: [ASEPA](#) (Australian Special Education Principals Association) have joined together with UK-based nasen ([National Association for Special Educational Needs](#)) to work in partnership to crowd-source free resources that may be useful in supporting children with complex and/or additional learning needs.

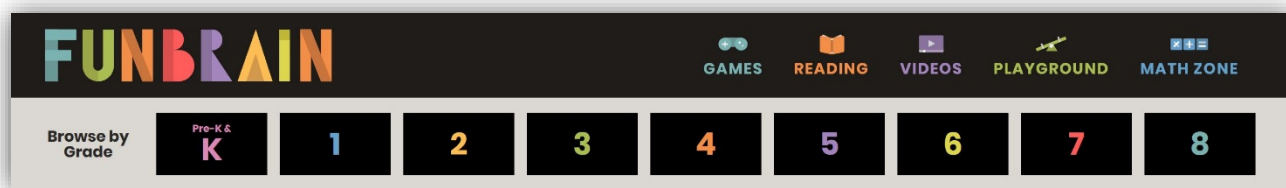
Who is this resource for?

Designed for students Pre K-8, Fun Brain offers a range of games, videos and games to develop skills in Math, reading, problem-solving and literacy. Each game, book, and video is tagged with key subject areas and skills, such as Addition, Fractions, Vowel Sounds, and Shapes.

Setting up

1. Access Fun Brain online games via the following link

<https://www.funbrain.com/>



2. Select by activity category or by Grade classification.

How can my child use this resource?

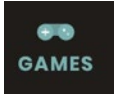

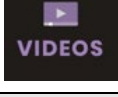
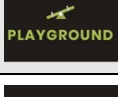
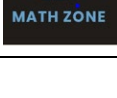
As parents of students who may have additional learning and support needs or disabilities, you may need some help to make all of this technology work for your child. Below is a link to some 'How to Videos' to support parents with making it easier to work online.

The screen shot shows what you will see when you click on the link.

Literacy and Learning	▼
Vision	▼
Hearing	▼
Physical and Motor Skills	▼

<https://education.nsw.gov.au/teaching-and-learning/disability-learning-and-support/resources/assistive-technology#How-to5>

Tips for parents and carers

DOE table		
	Browse and access according to years group, desired subject area or skill.	Games all have 'how to play' and 'games control' instructions
	Extensive list of online books that are identified in year groups.	Read together or use for some independent reading
	Selection of video series all identified in year groups	Educational, some science based, problem solving and some just for fun
	Groups Pre K- K1 reading and games in one space.	Guided play, reading together.
	A range of Math related games predominantly K – 5	Fun ways to engage students in geometry, addition, subtraction.